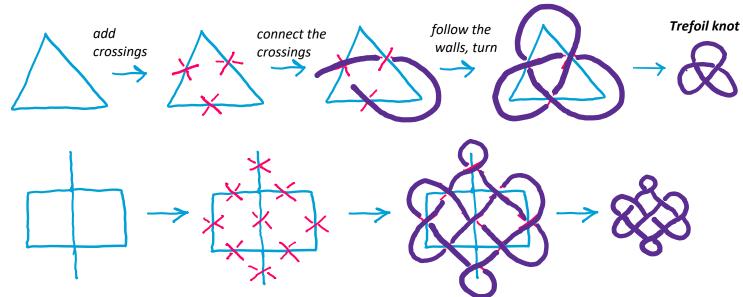
## JMM 2025. Knots from Graphs.

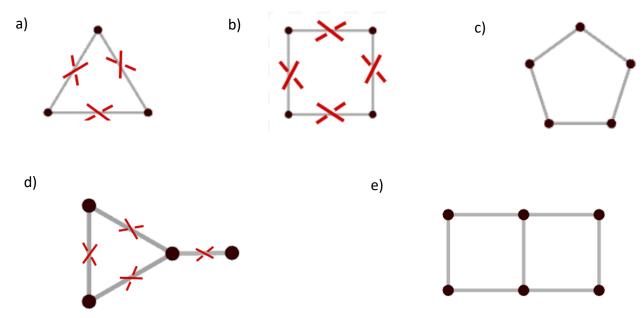
We can draw knots by weaving a thread around a graph, a "*skeleton*" of this knot Follow these rules

- 1. Each edge should have a crossing in the middle that the thread follows. One stroke of the crossing goes under, and the other goes over the edge.
- 2. All the crossings should stick to the same up/down direction
- 3. Think of the edges as walls. Follow the wall, turn a corner, follow the wall, until you meet another crossing. Connect all crossings.

## Examples:



Try it! Draw the knots for these skeletons with a pencil, then outline with a marker.



Prime Factor Math Circle

